

Lecture 6: Recursion Foundations

Practice Problems & Debugging Recursion

Comp 111 — Programming 2

Forman Christian University

Warm-Up

30-Second Challenge!

- 1 What are the **TWO** required parts of any recursive function?

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Answer: Base case + Recursive case

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Answer: RecursionError (infinite recursion → stack overflow!)

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- 3 In `sum_to(4)`, how many times does the function call itself?

30-Second Challenge!

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Answer: Base case + Recursive case

- 2 What error do you get without a base case?

Answer: RecursionError (infinite recursion → stack overflow!)

- 3 In `sum_to(4)`, how many times does the function call itself?

Answer: 4 times — `sum_to(3)`, `sum_to(2)`, `sum_to(1)`, `sum_to(0)`

Homework Review: Power Function

```
1 def power(base, exp):
2     # Base case: anything^0 = 1
3     if exp == 0:
4         return 1
5
6     # Recursive case
7     return base * power(base, exp - 1)
8
9 print(power(2, 3)) # Output: 8
```

Homework Review: Power Function

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7     return base * power(base, exp - 1)  
8  
9 print(power(2, 3)) # Output: 8
```

Trace: power(2, 3)

```
power(2, 3)  
= 2 * power(2, 2)  
= 2 * 2 * power(2, 1)  
= 2 * 2 * 2 * power(2, 0)  
= 2 * 2 * 2 * 1  
= 8
```

Designing Recursive Solutions

WISE: Your Recursion Recipe

For every problem, ask these 4 questions:

W — **W**hat's the simplest case? (base case)

WISE: Your Recursion Recipe

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I — **I**f not simple, how do I shrink it?

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For every problem, ask these 4 questions:

W — **W**hat's the simplest case? (base case)

I — **I**f not simple, how do I shrink it?

S — **S**olve the smaller problem (trust it!)

E — **E**xtend small solution to full answer

You Try: Reverse a String

`reverse("hello")` → "olleh"

`reverse("cat")` → "tac"

Use WISE to **design** your solution:

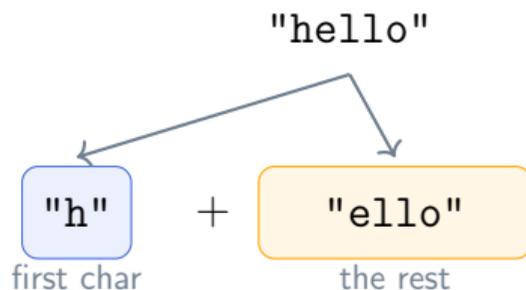
- What's the simplest string to reverse?
- How do you make a string smaller?
- How do you combine?

Take 4 minutes. Write pseudocode or Python.

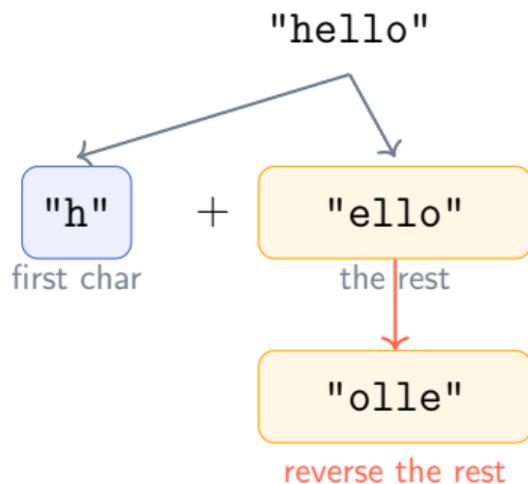
Think: What's the Recursive Insight?

"hello"

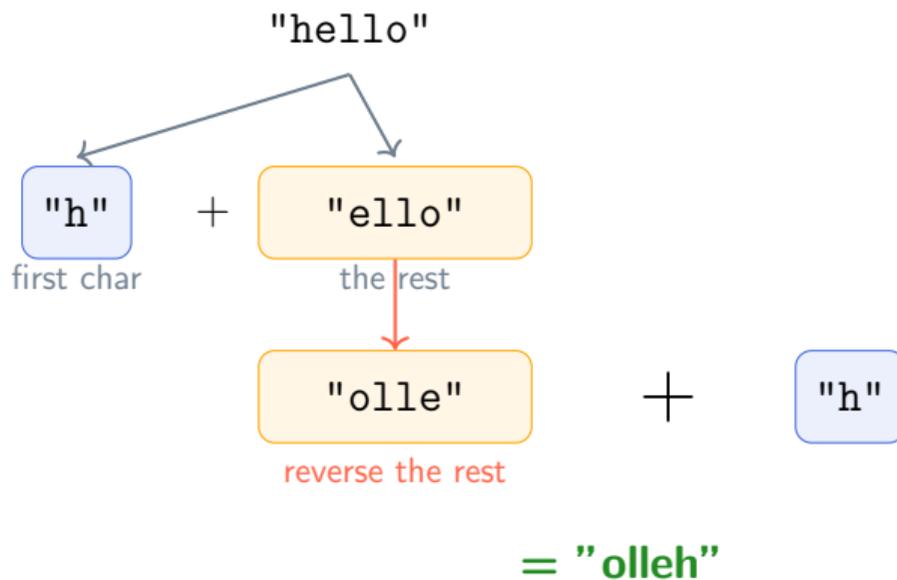
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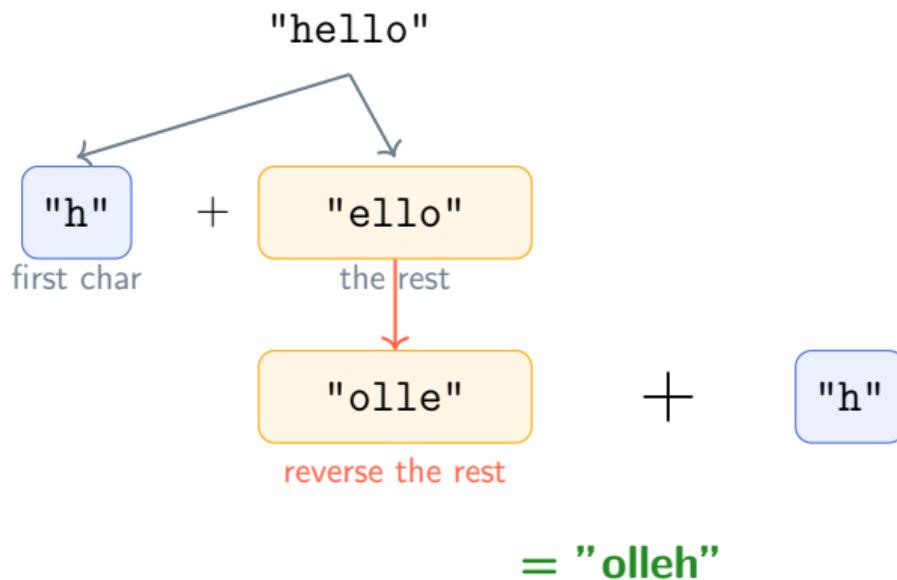
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```
reverse(s) = reverse(s[1:]) + s[0]
```

Solution: Reverse String

```
1 def reverse(s):
2     # W: simplest case
3     if len(s) <= 1:
4         return s
5
6     # I+S: shrink and solve
7     # E: combine
8     return reverse(s[1:]) + s[0]
```

Solution: Reverse String

```
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3     if len(s) <= 1:
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6     # I+S: shrink and solve
7     # E: combine
8     return reverse(s[1:]) + s[0]
```

WISE Breakdown:

W: "" or "x" → return as-is

I: Remove first character

S: reverse(s[1:])

E: reversed rest + first char

Trace: reverse("cat")

```
reverse("cat")
```

Trace: reverse("cat")

```
reverse("cat")  
= reverse("at") + "c"
```

Trace: reverse("cat")

```
reverse("cat")  
= reverse("at") + "c"  
= reverse("t") + "a" + "c"
```

Trace: reverse("cat")

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reverse("cat")  
= reverse("at") + "c"  
= reverse("t") + "a" + "c"  
= "t" + "a" + "c" BASE CASE!
```

Trace: reverse("cat")

```
reverse("cat")  
= reverse("at") + "c"  
= reverse("t") + "a" + "c"  
= "t" + "a" + "c" BASE CASE!  
  
= "tac"
```

Each call peels off the first char, then stacks it on the **right** going back up.

The Big Three Recursion Bugs

Bug	Symptom	Example	Fix
Missing return	Returns None	$f(n-1) + x$ (no return)	Add return
Wrong base case	Wrong answer or infinite loop	if $n == 0$ when n can be negative	Check edge cases
Not shrinking	RecursionError	$f(n)$ calls $f(n)$	Ensure argument decreases

The Big Three Recursion Bugs

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Not shrinking	RecursionError	$f(n)$ calls $f(n)$	Ensure argument decreases

Memorize these. They explain 90% of recursion bugs.

Bug Hunt: Spot the Bugs!

This code has **2 bugs**. Find them both:

```
1 def reverse_string(s):  
2     if s == "":  
3         print("")  
4     reverse_string(s[1:]) + s[0]
```

Discuss with a partner — 2 minutes!

Bug Hunt: Spot the Bugs!

This code has **2 bugs**. Find them both:

```
1 def reverse_string(s):
2     if s == "":
3         print("")
4     reverse_string(s[1:]) + s[0]
```

Discuss with a partner — 2 minutes!

Bug 1: `print("")` instead of `return ""` — **Missing return!**

Bug 2: Missing `return`, in line 4

Bug Hunt: Fixed

 BUGGY

```
def reverse_string(s):  
    if s == "":  
        print("")  
    reverse_string(s[1:])  
    + s[0]
```

 FIXED

```
def reverse_string(s):  
    if s == "":  
        return ""  
    return reverse_string(s  
        [1:]) + s[0]
```

Lesson: Always return from the base case — print is not return!

You Try: Count Vowels

```
count_vowels("hello") → 2
```

```
count_vowels("aeiou") → 5
```

```
count_vowels("xyz") → 0
```

Apply WISE:

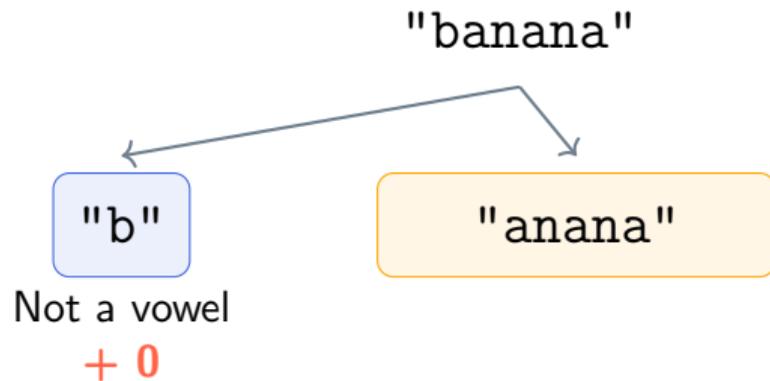
- What's the simplest string to count vowels in?
- How do you shrink the string?
- What do you do with the first character?

Take 4 minutes.

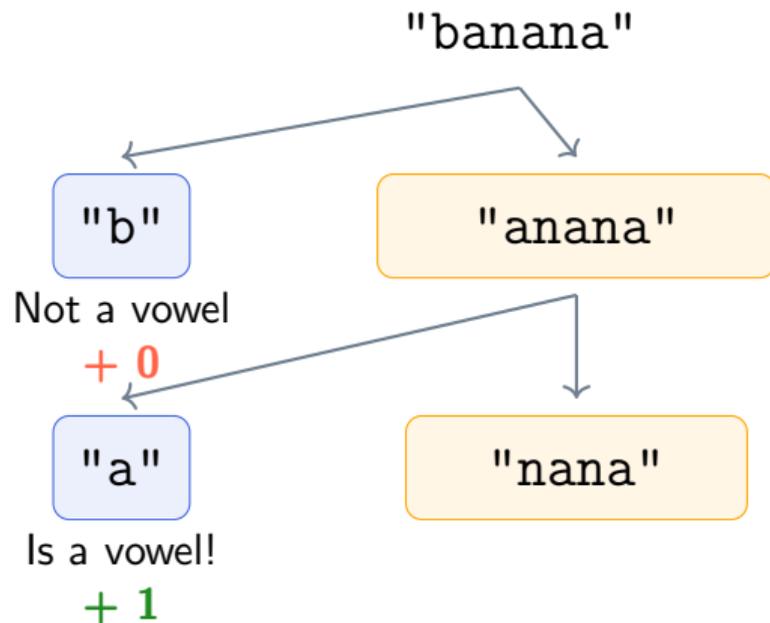
Think: What Changes at Each Step?

"banana"

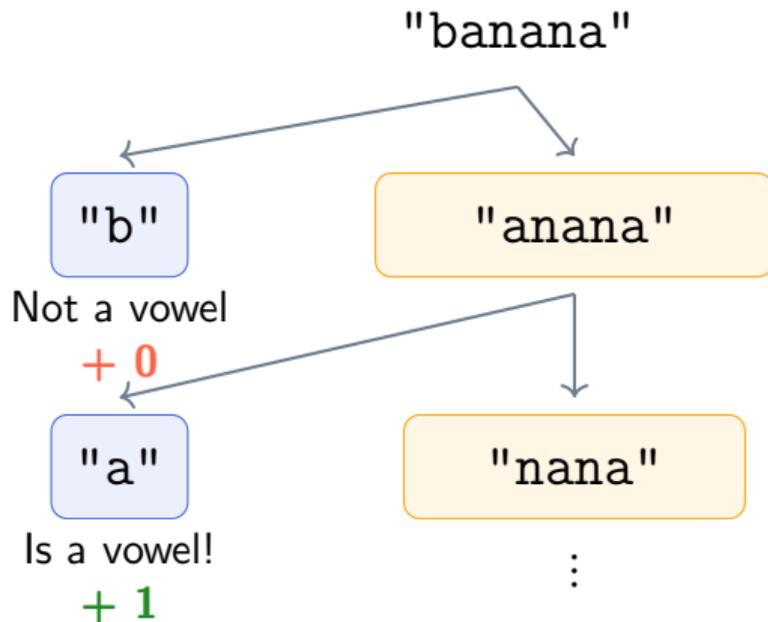
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Think: What Changes at Each Step?



At each step:

Is first char a vowel?

Yes → 1 + count rest

No → 0 + count rest

Solution: Count Vowels

```
1 def count_vowels(s):
2     # W: empty string
3     if s == "":
4         return 0
5
6     # I+S: check first, count rest
7     rest = count_vowels(s[1:])
8
9     # E: add 1 if vowel, 0 if not
10    if s[0] in "aeiouAEIOU":
11        return 1 + rest
12    else:
13        return rest
```

Solution: Count Vowels

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1 def count_vowels(s):
2     # W: empty string
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9     # E: add 1 if vowel, 0 if not
10    if s[0] in "aeiouAEIOU":
11        return 1 + rest
12    else:
13        return rest
```

WISE:

W: "" → 0 vowels

I: Remove first char

S: count_vowels(s[1:])

E: +1 if vowel, +0 if not

Trace: `count_vowels("hey")`

```
count_vowels("hey")
```

Trace: `count_vowels("hey")`

```
count_vowels("hey")
```

```
  "h" is not a vowel
```

```
  0 + count_vowels("ey")
```

Trace: count_vowels("hey")

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  "h" is not a vowel
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0 + count_vowels("ey")
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```
  "e" IS a vowel
```

```
1 + count_vowels("y")
```

Trace: count_vowels("hey")

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  "h" is not a vowel
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  "e" IS a vowel
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1 + count_vowels("y")
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  "y" is not a vowel
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0 + count_vowels("")
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  BASE! return 0
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Trace: count_vowels("hey")

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count_vowels("hey")
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"h" is not a vowel
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0 + count_vowels("ey")
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"e" IS a vowel
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1 + count_vowels("y")
```

```
"y" is not a vowel
```

```
0 + count_vowels("")
```

```
BASE! return 0
```

Coming back up:

$$0 + 0 = 0$$

$$1 + 0 = 1$$

$$0 + 1 = 1$$

Answer: 1

You Try: Palindrome Check

`is_palindrome("racecar") → True`

`is_palindrome("hello") → False`

`is_palindrome("aba") → True`

This is different from the previous problems.

The “smaller problem” isn’t just removing the first character...

Take 4 minutes. Think about what makes a palindrome a palindrome.

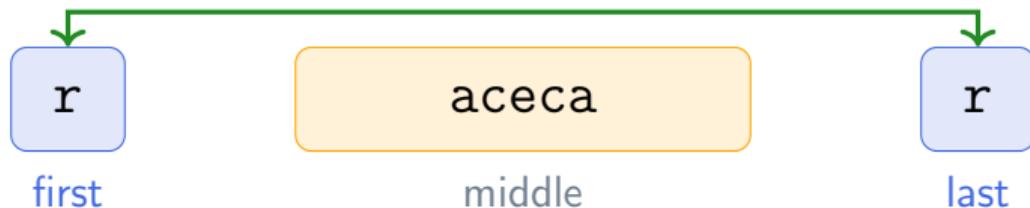
Think: How Does a Palindrome Shrink?

"racecar"

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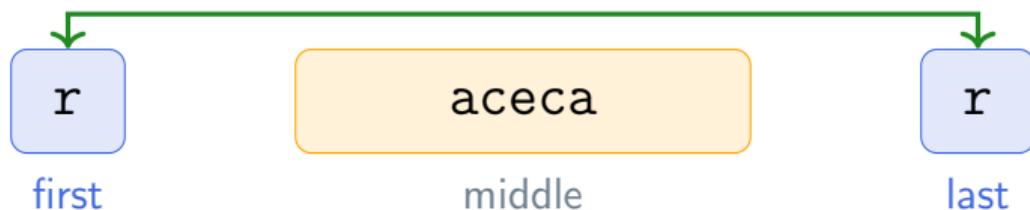
Same? ✓



Think: How Does a Palindrome Shrink?

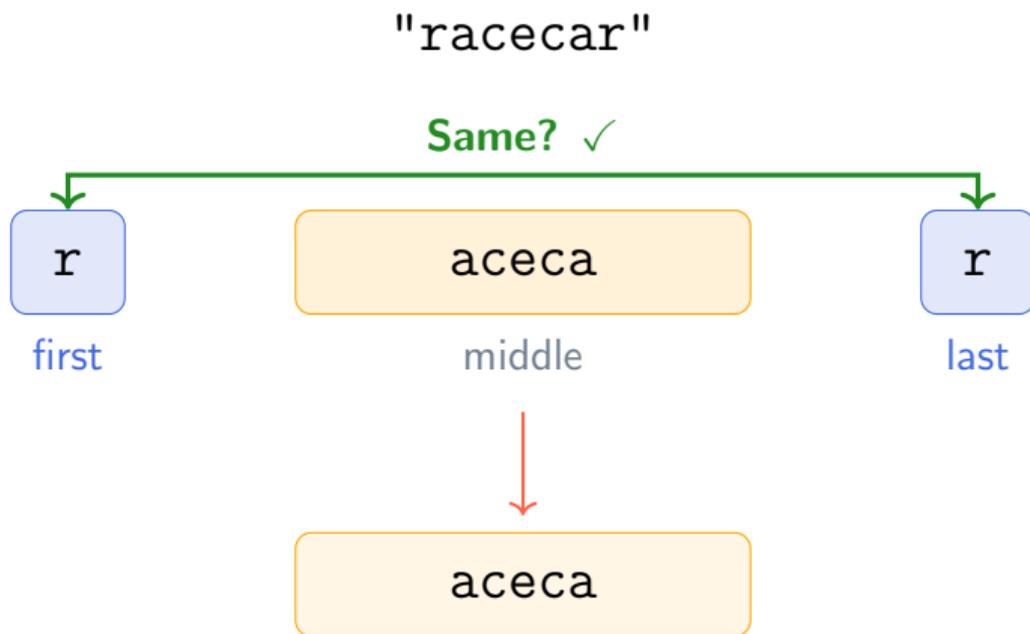
"racecar"

Same? ✓



Now check THIS — is it a palindrome?

Think: How Does a Palindrome Shrink?



Now check THIS — is it a palindrome?

Shrinks from **BOTH** ends: `s[1:-1]`

Solution: Palindrome

```
1 def is_palindrome(s):
2     # W: 0 or 1 chars
3     if len(s) <= 1:
4         return True
5
6     # I: compare ends
7     if s[0] != s[-1]:
8         return False
9
10    # S+E: check middle
11    return is_palindrome(s[1:-1])
```

Solution: Palindrome

```
1 def is_palindrome(s):
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5
6     # I: compare ends
7     if s[0] != s[-1]:
8         return False
9
10    # S+E: check middle
11    return is_palindrome(s[1:-1])
```

WISE:

W: "" or "x" → True

I: Remove both ends

S: is_palindrome(s[1:-1])

E: Only if ends match!

Key: Early return False
if ends don't match.

Trace: `is_palindrome("racecar")`

```
is_palindrome("racecar")
```

Trace: `is_palindrome("racecar")`

```
is_palindrome("racecar")
```

```
  r == r ✓ → is_palindrome("aceca")
```

Trace: `is_palindrome("racecar")`

```
is_palindrome("racecar")
```

```
  r == r ✓ → is_palindrome("aceca")
```

```
    a == a ✓ → is_palindrome("cec")
```

Trace: `is_palindrome("racecar")`

```
is_palindrome("racecar")
```

```
  r == r ✓ → is_palindrome("aceca")
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```
    a == a ✓ → is_palindrome("cec")
```

```
      c == c ✓ → is_palindrome("e")
```

Trace: `is_palindrome("racecar")`

```
is_palindrome("racecar")
```

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  r == r ✓ → is_palindrome("aceca")
```

```
    a == a ✓ → is_palindrome("cec")
```

```
      c == c ✓ → is_palindrome("e")
```

```
        len ≤ 1 → True      BASE CASE!
```

Trace: `is_palindrome("racecar")`

```
is_palindrome("racecar")
```

```
  r == r ✓ → is_palindrome("aceca")
```

```
    a == a ✓ → is_palindrome("cec")
```

```
      c == c ✓ → is_palindrome("e")
```

```
        len ≤ 1 → True      BASE CASE!
```

True bubbles all the way back up. Every pair matched!

You Try: Find Maximum

Find the largest number **without** using `max()`.

```
find_max([3, 7, 2, 9, 1]) → 9
```

New challenge: This time the data is a **list**, not a string.

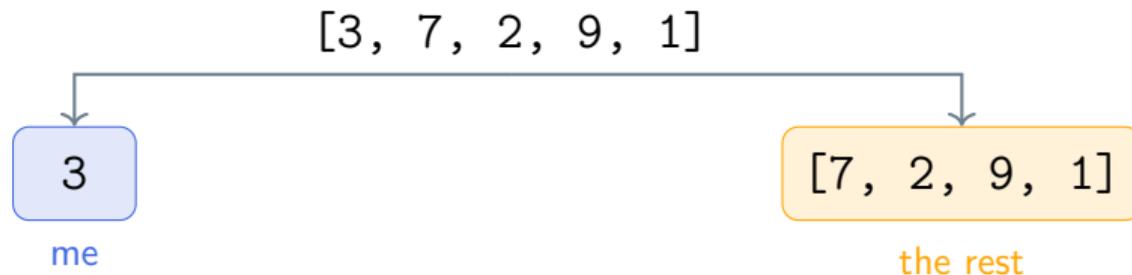
- What's the simplest list to find the max of?
- How do you make a list smaller?
- How do you combine “max of rest” with what you have?

Take 4 minutes.

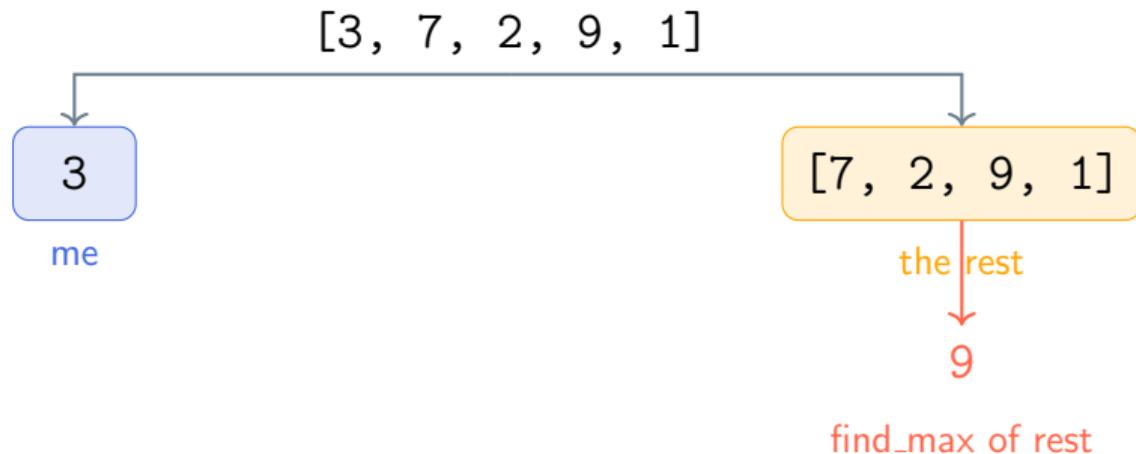
Think: Max = “Best of Me vs. the Rest”

[3, 7, 2, 9, 1]

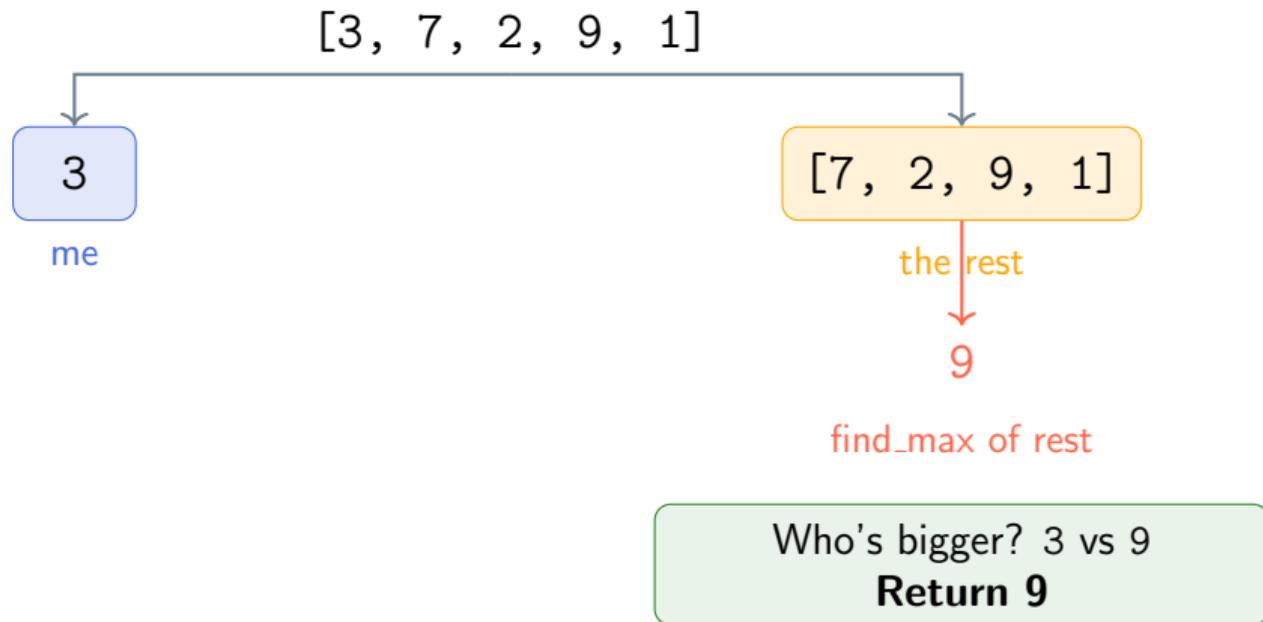
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Think: Max = “Best of Me vs. the Rest”



Solution: Find Maximum

```
1 def find_max(lst):
2     # W: single element
3     if len(lst) == 1:
4         return lst[0]
5
6     # I+S: max of the rest
7     max_of_rest = find_max(lst[1:])
8
9     # E: compare me vs rest
10    if lst[0] > max_of_rest:
11        return lst[0]
12    else:
13        return max_of_rest
```

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10    if lst[0] > max_of_rest:
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```

WISE:

W: One element → that's the max

I: Remove first element

S: `find_max(lst[1:])`

E: Compare first vs max-of-rest

Trace: find_max([3, 7, 2])

Going down:

```
find_max([3, 7, 2])
```

Trace: find_max([3, 7, 2])

Going down:

```
find_max([3, 7, 2])
```

```
  find_max([7, 2])
```

Trace: find_max([3, 7, 2])

Going down:

```
find_max([3, 7, 2])
```

```
  find_max([7, 2])
```

```
    find_max([2])
```

Trace: find_max([3, 7, 2])

Going down:

```
find_max([3, 7, 2])
```

```
  find_max([7, 2])
```

```
    find_max([2])
```

```
      BASE! return 2
```

Trace: find_max([3, 7, 2])

Going down:

```
find_max([3, 7, 2])
```

```
  find_max([7, 2])
```

```
    find_max([2])
```

```
      BASE! return 2
```

Coming back up:

```
7 vs 2 → return 7
```

```
3 vs 7 → return 7
```

```
Answer: 7
```

The max “survives” each comparison on the way back up.

When Recursion, When Loops?

Recursion

- Recursive structure (trees, folders, nested lists)
- Divide & conquer
- Backtracking

Loops

- Simple counting / accumulation
- Performance critical
- Would recurse 1000+ times

When Recursion, When Loops?

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- Simple counting / accumulation
- Performance critical
- Would recurse 1000+ times

Python's recursion limit: ~1000 calls.

If you hit it, rewrite as a loop — don't increase the limit.

The Problem with Slicing

Every time we write `lst[1:]`, Python creates a **brand new list**:

```
sum([5,3,8,2,1])
```

5	3	8	2	1
---	---	---	---	---

5 items

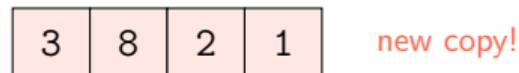
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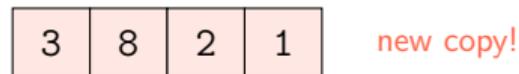
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```



```
sum([8,2,1])
```



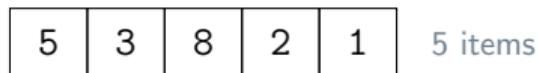
```
sum([2,1])
```



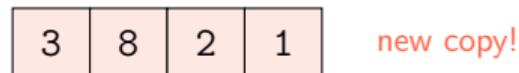
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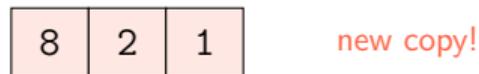
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sum([5,3,8,2,1])
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```



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```



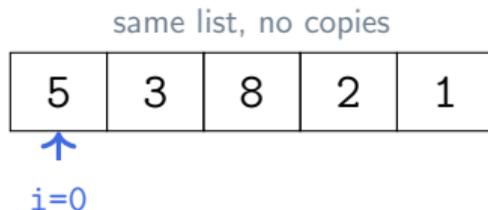
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```



For a list of n items: $n + (n-1) + (n-2) + \dots = O(n^2)$ copies!

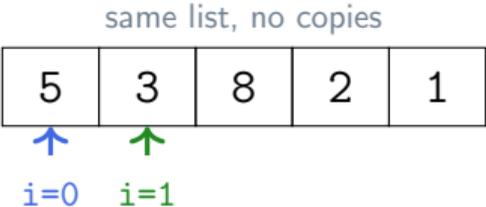
Better Idea: Use an Index

Instead of slicing, move an **index** through the **same list**:



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Better Idea: Use an Index

Instead of slicing, move an **index** through the **same list**:



Zero copies — $O(n)$!

But now our function needs an extra parameter: `index`.
The caller shouldn't have to pass that...

First Attempt: Index as Parameter

Let's rewrite `sum_list` using an index instead of slicing:

```
1 def sum_list(lst, index):
2     if index == len(lst):
3         return 0
4     return lst[index] + sum_list(lst, index + 1)
```

First Attempt: Index as Parameter

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No copies — but look at how you call it:

```
1 sum_list([5, 3, 8], 0) # What's the 0 for??
```

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1 sum_list([5, 3, 8], 0) # What's the 0 for??
```

Problem: The caller has to know to pass 0.

That's an **implementation detail** — it shouldn't be their problem.

Solution: Helper Functions

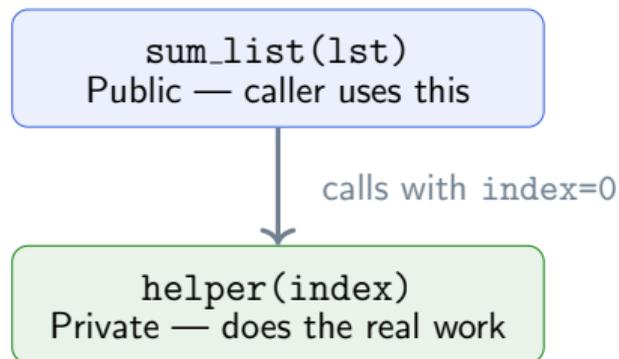
Wrap the index version inside a **clean public function**:

```
1 sum_list([5, 3, 8])           # Clean! No index needed.
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Solution: Helper Functions

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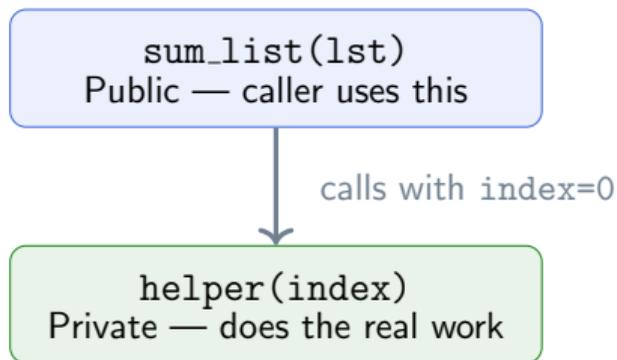
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Solution: Helper Functions

Wrap the index version inside a **clean public function**:

```
1 sum_list([5, 3, 8])           # Clean! No index needed.
```



The **helper** is a nested function that has access to `lst` and carries the `index` the caller never sees.

Helper Function: Solution

```
1 def sum_list(lst):
2     """Clean public interface."""
3     def helper(index):
4         if index == len(lst):
5             return 0
6         return lst[index] + helper(index + 1)
7
8     return helper(0)
```

Helper Function: Solution

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8     return helper(0)
```

The user calls `sum_list([1,2,3])` — clean and simple.
The `index` is an **implementation detail** hidden inside.

Another Use Case: Binary Search

Helpers aren't just about slicing. Sometimes the recursion needs **extra parameters** the caller shouldn't know about.

Ugly: caller has to pass search boundaries:

```
1 binary_search([1,3,5,7,9], 7, 0, 4) # low? high?
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Clean: hide boundaries inside a helper:

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1 binary_search([1,3,5,7,9], 7) # Just list + target!
```

The helper carries `low` and `high` — the caller never thinks about them.

Binary Search with Helper

(we'll cover this in detail next lecture)

```
1 def binary_search(lst, target):
2     def helper(low, high):
3         if low > high:
4             return False
5         mid = (low + high) // 2
6         if lst[mid] == target:
7             return True
8         elif lst[mid] < target:
9             return helper(mid + 1, high)
10        else:
11            return helper(low, mid - 1)
12
13    return helper(0, len(lst) - 1)
```

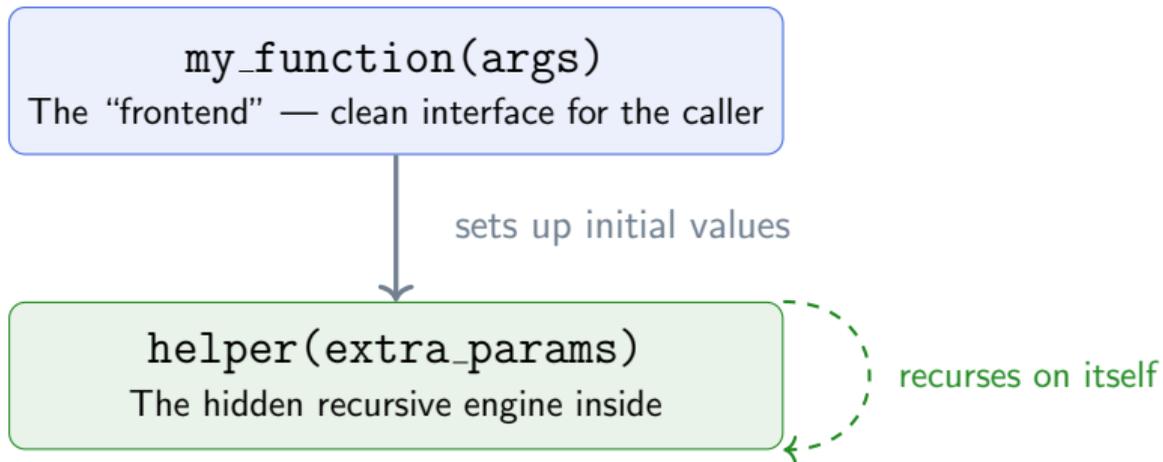
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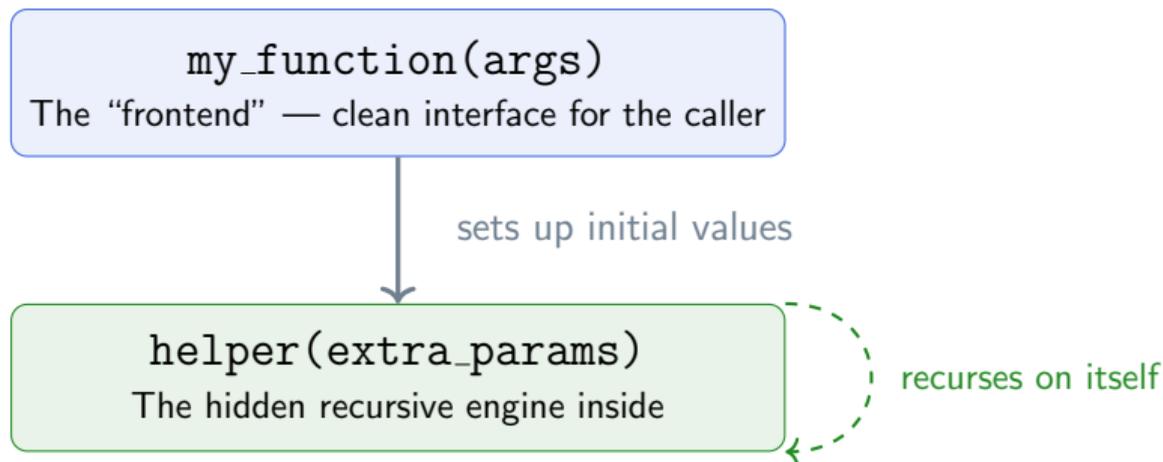
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13    return helper(0, len(lst) - 1)
```

Pattern: outer function sets up initial values, inner helper does the recursive work.

The Helper Pattern



The Helper Pattern



Use a helper when:

- The recursion needs parameters the caller shouldn't provide
- You want to avoid expensive slicing with an index

Capstone: Flatten Nested Lists

This is where recursion **really shines** — a loop can't do this!

A list can contain numbers **or other lists**, nested arbitrarily deep:

`[1, [2, 3], [4, [5, 6]]]` → `[1, 2, 3, 4, 5, 6]`

`[1, [2, [3, [4, [5]]]]]` → `[1, 2, 3, 4, 5]`

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[1, [2, 3], [4, [5, 6]]] → [1, 2, 3, 4, 5, 6]

[1, [2, [3, [4, [5]]]]] → [1, 2, 3, 4, 5]

Why can't a loop handle this?

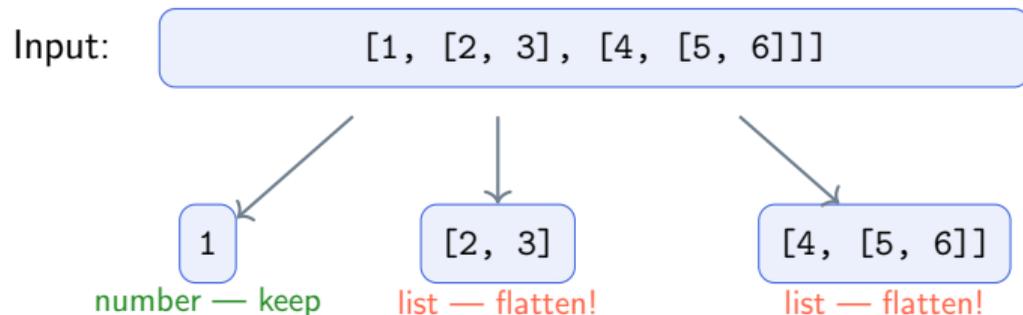
You don't know how many levels deep the nesting goes!

Think: What Does Flatten Do at Each Element?

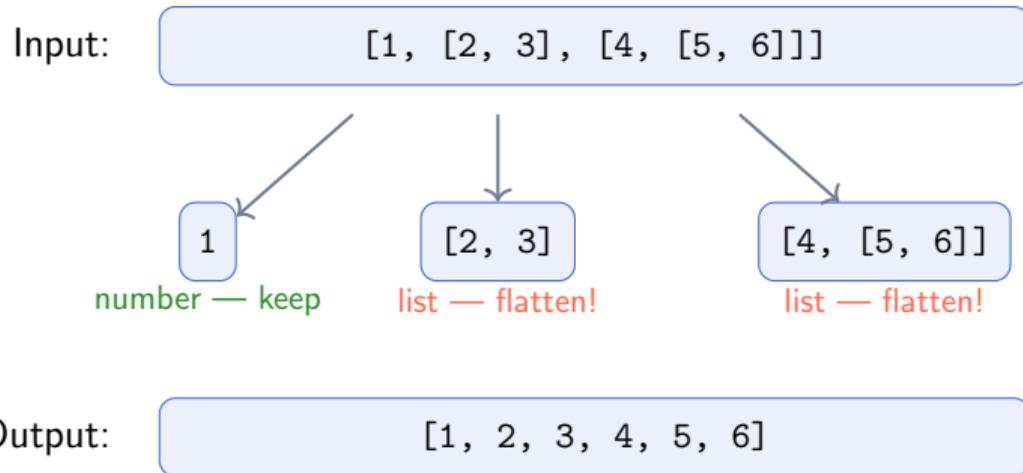
Input:

```
[1, [2, 3], [4, [5, 6]]]
```

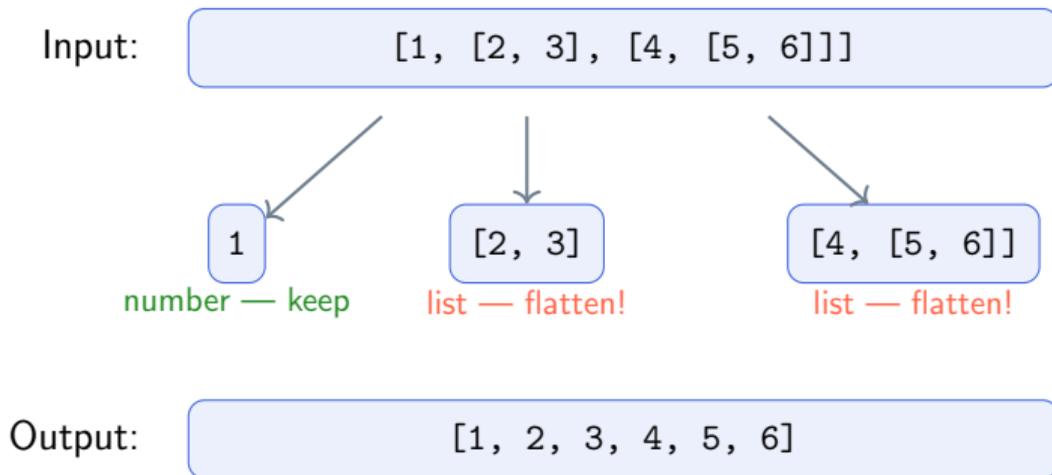
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Think: What Does Flatten Do at Each Element?



For each item: is it a **list**? Recurse. Is it a **number**? Keep it.

Same idea as file folders — recursion handles **arbitrary depth** naturally.

Solution: Flatten

```
1 def flatten(lst):
2     # W: empty list
3     if lst == []:
4         return []
5
6     # I: look at first item
7     first = lst[0]
8     rest = flatten(lst[1:])
9
10    # S+E: recurse or keep
11    if isinstance(first, list):
12        return flatten(first) + rest
13    else:
14        return [first] + rest
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```

WISE:

W: [] → return []

I: Split into first + rest

S: Flatten rest; if first is a list, flatten it too

E: Concatenate results

Trace: `flatten([1, [2, [3]])`

```
flatten([1, [2, [3]])
```

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```
flatten([1, [2, [3]])
```

```
1 is a number → [1] + flatten([[2, [3]])
```

Trace: `flatten([1, [2, [3]]])`

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1 is a number \rightarrow `[1] + flatten([[2, [3]]])`

`[2, [3]]` is a list \rightarrow `flatten([2, [3]]) + flatten([])`

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2 is a number \rightarrow `[2] + flatten([[3]])`

`[3]` is a list \rightarrow `flatten([3])` \rightarrow `[3]`

`= [1, 2, 3]`

All flattened!

Lists get opened up recursively; numbers get kept. Depth doesn't matter!

Wrap-Up

Key Takeaways

WISE: What (base) – If (shrink) – Solve (recurse) – Extend (combine)

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Helper functions hide extra parameters from the caller

Homework

- 1 `remove_char(s, c)` — remove all occurrences of a character
`remove_char("hello", "l") → "heo"`
- 2 `all_digits_even(n)` — True if every digit is even
`all_digits_even(2468) → True`
- 3 Rewrite `count_vowels` with a **helper function** (index instead of slicing)
- 4 **Challenge:** `is_sorted(lst)` — check if list is in ascending order

Next Week Preview

Divide & Conquer!

- What happens when a function calls itself **TWICE**?
- Split big problems **in half**
- **Binary search** — find any item in a million with just 20 checks!

Teaser: What if we cut the problem **in HALF**?

Questions?

Practice on `pythontutor.com`